

Term 1, 2019
Week 6 and 7 (4th-15th March)

Year 5-6

Reading and viewing – High Reliability Literacy Teaching Procedures (HRLTPs)

At Westgarth, we teach reading and viewing by drawing from explicit teaching strategies developed by Dr John Munro called the High Reliability Literacy Teaching Procedures (HRLTPs). These are research driven and designed to assist students in making meaning from texts. The HRLTPs are:

- *Getting knowledge ready*
- **Vocabulary**
- *Reading Aloud*
- Questioning
- Paraphrasing
- Summarizing
- Reviewing

In part, investigating vocabulary is encouraging your child to say accurately certain words or phrases, read and spell them, suggest synonyms and antonyms for each, clarify their meaning and link them with other concepts.

There are a range of activities you can do to investigate vocabulary. But whatever activity you choose, the most important thing is to be explicit about the strategy that you are promoting (e.g. "Let's explore this word. Understanding this word and why the author chose it will help to make us better readers").

Vocabulary dice game:

This game will reinforce some of the skills covered by the HRLTPs. Use the book your child is currently reading. Ask them to read aloud and each time they come across an unfamiliar or tricky word, roll the dice.

- Roll a
- 1: Define the word using your own words
 - 2: Make a list of five synonyms
 - 3: Use the word in a sentence
 - 4: Make a list of five antonyms
 - 5: Act the word out
 - 6: Have you heard this word before? If so, where?

Spelling – Mnemonics

Some words are very tricky to learn to spell, and so we have developed mnemonics that help us remember them. Some are well known such as 'Because' – **B**ig **E**lephants **C**an **A**lways **U**nderstand **S**mall **E**lephants.

See if you and your child can find the commonly used mnemonics for the following words: Dessert, Separate, Definitely, Island, Rhythm, Dilemma.

Have a look at the book your child is currently reading and find a few words that are difficult to spell. See if you and your child can create your own mnemonics for these words. You may find that your homemade mnemonics help you to spell these words correctly forever!

Mathematics – Number fluency

Multiplication War

You need: a deck of cards

Instructions: Each player is given half the deck. Each player flips two cards over simultaneously. Multiply your own two cards. Whoever has the highest product keeps the cards. Whoever has the most cards at the end is the winner.

Eggy Multiplication

You need: an empty egg carton, two marbles, a texta or permanent marker

Instructions: Write a number 0-10 inside each egg-indent in the carton. Close the lid with the marbles inside. One player shakes the carton with the lid closed. Then open the lid and look at which two numbers the marbles have landed on. The first player to correctly multiply those two numbers together wins that round.

Number Draw

You need: only your hands. Two players

Instructions: Each player hides their hands behind their backs. On the count of three, partners draw and show fingers. The first person to say the product of the fingers drawn wins the draw.